

"SUPER" GRATEFUL READ-A-THON

ADVENTURE SHEET



RULES:

1. Check mark the adventures that you do each day for 10 days of Readathon. Get your parent's initials once you have completed the task.
2. Submit the sheet on November 16th to your class teachers to be entered to win a pizza party with the SUPER HEROES of Live Oak. Only entries with the items checked and initialed will be considered.
3. Only log minutes read AFTER school. Reading during school does not count!

<p>READ YOUR FAVORITE BOOK</p> <p>MINUTES READ: _____</p>	<p>TAKE A WALK AROUND THE BLOCK</p>	<p>TALK TO AN ADULT ABOUT WHAT YOU READ</p>
<p>DANCE WITH SOMEONE OR ON YOUR OWN</p>	<p>READ IN A FORT OR UNDER A BLANKET</p> <p>MINUTES READ: _____</p>	<p>SING A SONG TO SOMEONE</p>
<p>TELL YOUR TEACHERS "THANK YOU"</p>	<p>READ ON A PILE OF PILLOWS</p> <p>MINUTES READ: _____</p>	<p>BOUNCE A BALL FOR 3 MINUTES</p>
<p>DRAW A PICTURE OF SOMETHING YOU ARE GRATEFUL FOR</p>	<p>WATER THE PLANTS</p>	<p>READ A NON-FICTION BOOK</p> <p>MINUTES READ: _____</p>
<p>READ OUTSIDE</p> <p>MINUTES READ: _____</p>	<p>CALL SOMEONE YOU MISS</p>	<p>DO 20 JUMPING JACKS</p>
<p>PLAY AN INSTRUMENT (ANYTHING THAT MAKES NOISE)</p>	<p>HOP ON RIGHT FOOT 10 TIMES, HOP ON LEFT FOOT 10 TIMES</p>	<p>READ WITH A FRIEND OR SIBLING</p> <p>MINUTES READ: _____</p>
<p>TELL SOMEONE A JOKE</p>	<p>READ A GRAPHIC NOVEL</p> <p>MINUTES READ: _____</p>	<p>DO A SCIENCE EXPERIMENT</p>
<p>READ TO A PET OR STUFFED ANIMAL</p> <p>MINUTES READ: _____</p>	<p>WALK LIKE AN ANIMAL (DUCK, CRAB, BEAR, INCHWORM)</p>	<p>CLEAN YOUR ROOM OR STUDY AREA</p>
<p>MAKE A BOOKMARK WITH A POSITIVE MESSAGE</p>	<p>READ IN A SILLY VOICE</p> <p>MINUTES READ: _____</p>	<p>JUMP ROPE FOR 15 SECONDS</p>
<p>DO THE HOKEY POKEY</p>	<p>COMPLIMENT SOMEONE</p>	<p>READ IN BED IN YOUR PJS</p> <p>MINUTES READ: _____</p>

